

eMapps.com Summer School II

Torun 4.-8.6.2007

	activity	description
Day 0 – Sunday 3.6.	arrival	
Day 1 – Monday 4.6.	<ul style="list-style-type: none"> • Welcome by Cross Czech and Polish Team 	
	<ul style="list-style-type: none"> • schools presenting their games 	Will take the whole day
Day 2 – Tuesday 5.6.	<ul style="list-style-type: none"> • playing Torun games and interaction with Polish children 	<p>Morning - 1st game with Polish children</p> <p>Afternoon – 2nd Polish game played by participating country teams to experience the game and to be able to compare with their games, to identify common or particular problems</p>
Day 3 – Wednesday 6.6.	<ul style="list-style-type: none"> • practical workshop with all the NMS partners – Q&A 	<p>Mainly technical support – here I am hoping to get hints from NMS partners</p> <p>Parallel: monitor what type of problems people face</p>
Day 4 – Thursday 7.6.	<ul style="list-style-type: none"> • Introduction of Living Map of Europe by new technical co-ordinator 	Specifying the concept.
	<ul style="list-style-type: none"> • bilateral sessions with PMB members on different topics (technical, administrative, re-usability testing, exploitation issues) 	
	<ul style="list-style-type: none"> • Session on D7 – Learning repositories 	EUN and MMU
Day 5 – Friday 8.6. 9:00-13:30	only for Project Management Board members	
	policy makers conference,	exploitation,
	report for policy makers,	workshops in other countries
	conference in Lesbos,	dissemination towards academia sector.